



The Road to MultiGigabit Wireless Challenges in Millimeter Wave Networking

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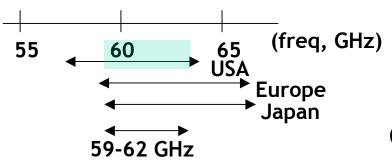




The next phase of the wireless revolution?



60 GHz: 7 GHz of unlicensed spectrum in US, Europe, Japan



Common unlicensed spectrum

Oxygen absorption band Ideal for short-haul multihop

(Semi-unlicensed mm wave spectrum avoiding oxygen absorption available in E-band)

Industry is getting serious about 60 GHz ECMA, Wireless HD, WiGig

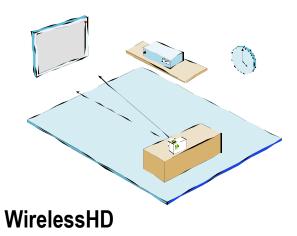
Two major research challenges

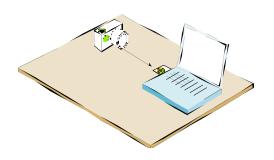
Hardware/signal proc. innovations for multiGigabit comm System-level innovations for directional networking



Indoor mm wave systems at 60 GHz



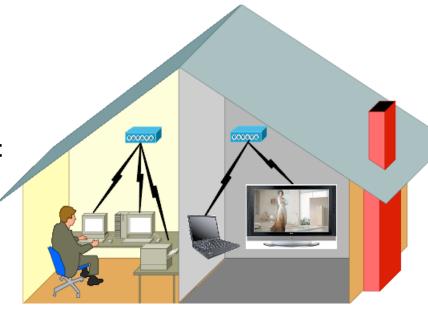




IEEE 802.15.3c WPAN

Wireless USB/Sync and Go

Wireless Gigabit Ethernet



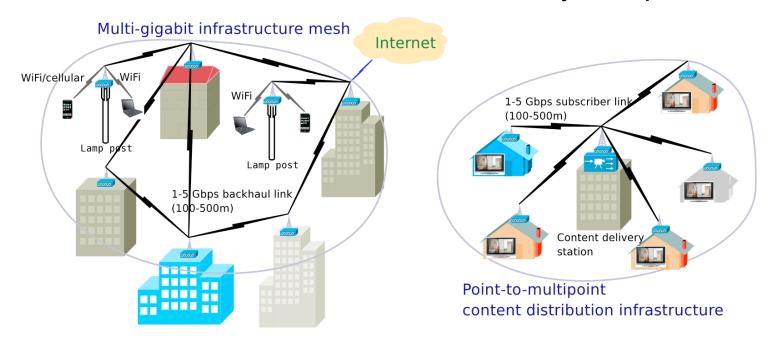
IEEE 802.11 VHT WLAN



Outdoor mm wave systems



60 GHz mesh networks for "instant" broadband connectivity, 1-5 Gbps at 100 meters



True "Wireless Fiber," 10-40 Gbps Ethernet at 1 km





Research Directions



- Directional networking
 - When are wireless links like wires?
 - How to deal with deaf neighbors?
 - Blockage is routine: must steer around
- Transceiver architectures for multiGigabit comm
 - The ADC bottleneck
 - MIMO processing
- Channel modeling
 - Diversity/multiplexing with sparse multipath
- Hardware
 - Interaction of antenna geometry with form factor
 - Baseband/RF co-design

Today's talk



Acknowledgements



- Millimeter wave MIMO hardware prototype
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- Directional networking
 - Dr. Sumit Singh, Federico Zillioto, Prof. Raghu Mudumbai, Prof. Elizabeth Belding, Prof. Mark Rodwell
- Signal processing for multiGigabit comm
 - Dr. Jaspreet Singh, Sandeep Ponnuru, Feifei Sun, Stefan Krone, Prof. Onkar Dabeer
- Millimeter wave channel modeling
 - Eric Torkildson, Hong Zhang





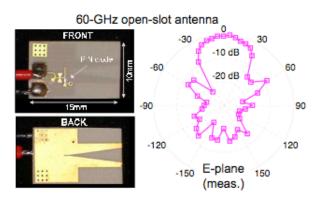
Directional Networking



Mm wave links are inherently directional



- Omnidirectional links are a truly bad idea!
 - $-\lambda^2$ scaling of path loss unacceptable: too expensive to produce power at mm wave frequencies
 - MultiGigabit transceivers hard to implement with significant multipath
 - Spatial reuse gets compromised
- Directional transmit and receive are necessary and feasible
 - $1/\lambda^2$ scaling of path loss, 20 dB less TX power needed than 5 GHz
 - Circuit board antenna arrays can produce highly directive links
 - Electronic steerability usually essential, but need not be perfect



Slot antenna designed at UCSB for imaging sensor nets project



MAC design considerations



- Deafness means we cannot count on carrier sense
 - Highly directional links make it hard to snoop on neighbors
- Can exploit reduced spatial interference to simplify MAC
- Blockage occurs routinely in indoor settings
- Today: Outdoor mesh networks
 - Step 1: Is a pseudowired model justified?
 - Step 2: How to do lightweight coordination despite deafness?



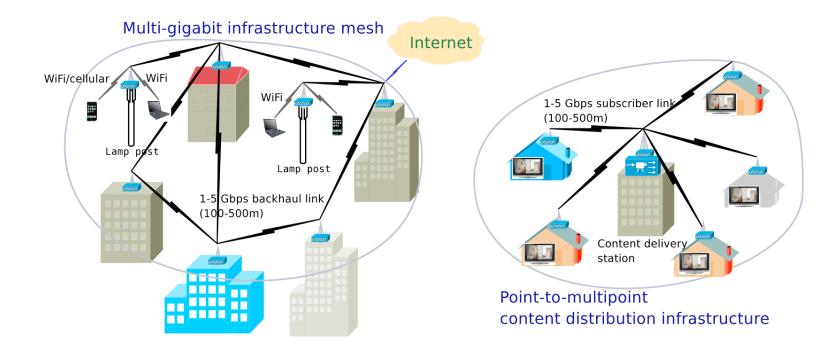


MAC Design Example Outdoor Millimeter Wave Mesh Networks



Instant broadband infrastructure

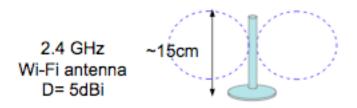






Omni-coverage yet highly directional nodes

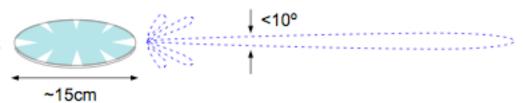


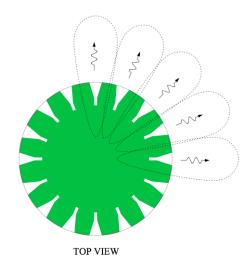


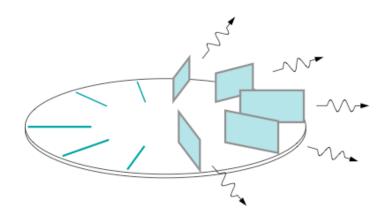
$$D = \frac{\text{Max. power density}}{\text{Average power density}} = \frac{\pi}{\lambda^2} A_{eff} \propto f^2$$

$$D \approx \frac{40,000}{\theta_{azimuth}\theta_{elevation}}$$

Circular array antenna for a 60 GHz mesh network D=30dBi





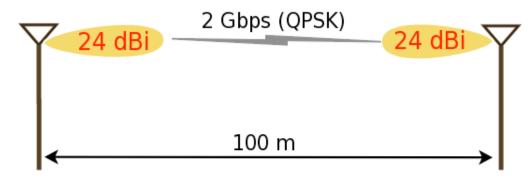


Reconfigurable circular array Total 10 angular slots; 5 slots installed



Nominal Link





Tx power: 10dBm Oxygen absorption: 15 dB/Km

Bandwidth: 1.5 GHz Noise figure: 6 dB SNR: 15 dB Link margin: 10 dB

Caveat: can have significant fading due to ground and wall reflections (need to explore diversity strategies)

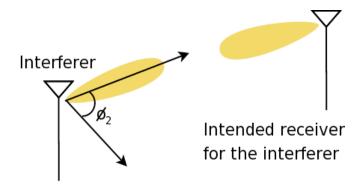
Can get higher range and rate by using higher directivities (need hardware architectures for steerable arrays with large number of elements)



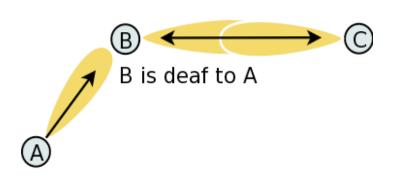
Interference and Deafness

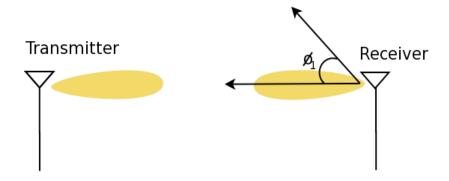


Interference with directional links



Deafness







Key design issues

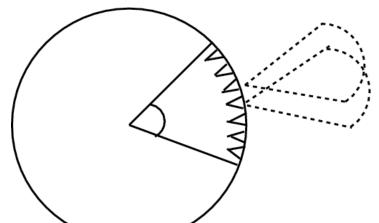


- No ``omnidirectional mode'' for MAC
 - Must use directionality to attain link budget
 - Directional only mode also simplifies PHY
- Are directional links like wires?
 - A qualified yes
- How do we exploit "wire-like" characteristics for MAC?
 - Carrier sense is out, but interference is much reduced
- Many other details
 - Network discovery
 - Synchronization maintenance
- Step 1: Understand spatial interference



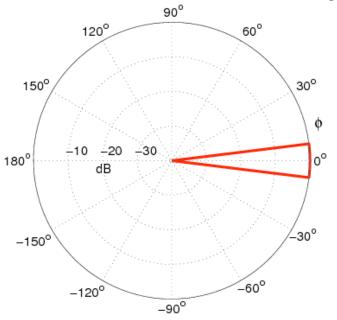
Modeling beam patterns

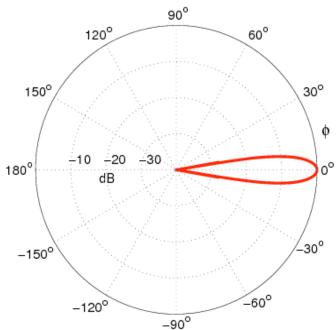




Approximating a circular array of slot antennas as a uniform linear array of flat-top elements.

Gain pattern for a flat-top antenna (beam angle 14.4 degrees) and a 12 element linear array of flat-top elements, each of sector size 20 degrees. Antenna gain in both cases: 24 dBi







Interference under the protocol model



- Flat top antenna, randomly placed transmitters, random orientation wrt desired receiver
- Collision iff there exists at least one interferer
 - within the interference range
 - within the receiver beamwidth
 - pointing in the direction of the receiv

Collision Probability

$$1-e^{-\lambda\beta A_c}$$

$$A_c = \frac{(R_0 \Delta \Phi)^2}{4\pi} e^{-\alpha(R_i - R_0)}$$

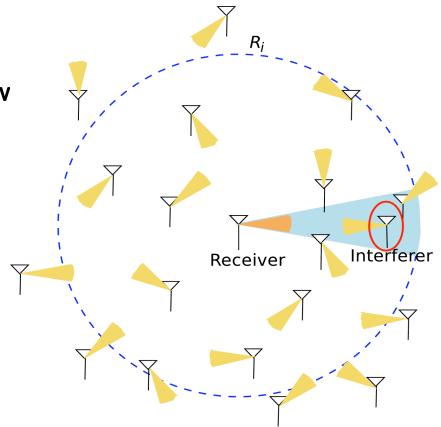
β: SINR threshold

 λ : density of transmitting nodes

 $\Delta\Phi$: (azimuthal) beamwidth

R₀: nominal link range R_i: interference range

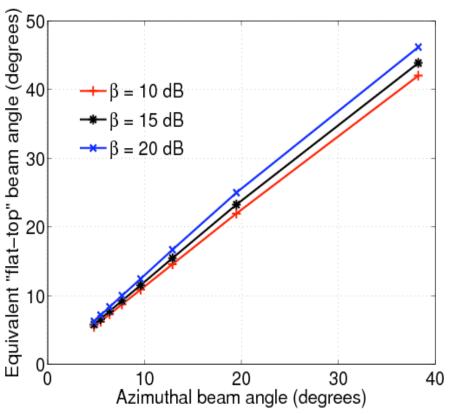
 α : atmospheric absorption coefficient

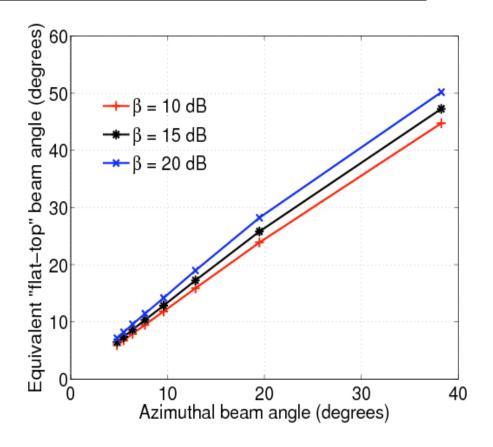




Generalizes to arbitrary antenna patterns







Nominal link 100m

Nominal link 200m

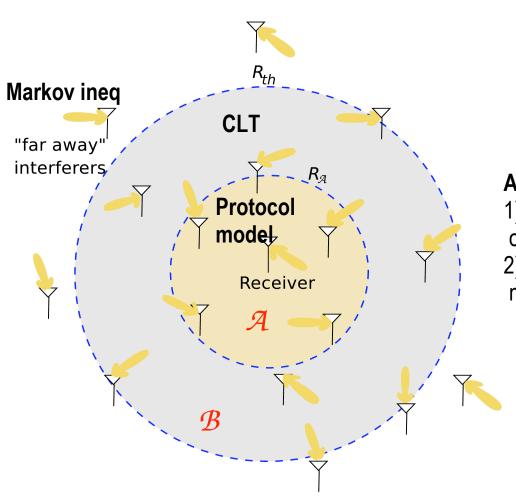
General antenna patterns can be modeled using equivalent flat top beam angle



Physical model



Collision prob = P[sum interference exceeds threshold]



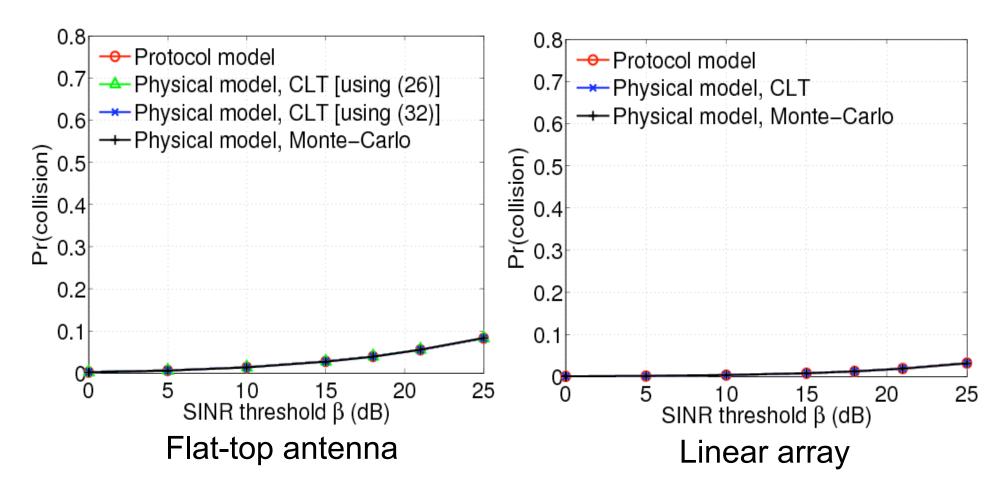
Approach:

- 1) Exploit oxygen absorption to bound effect of far-away interferers using Markov ineq
- 2) Use CLT or Chernoff bound plus protocol model for nearby interferers



Collision probabilities (sparse network)



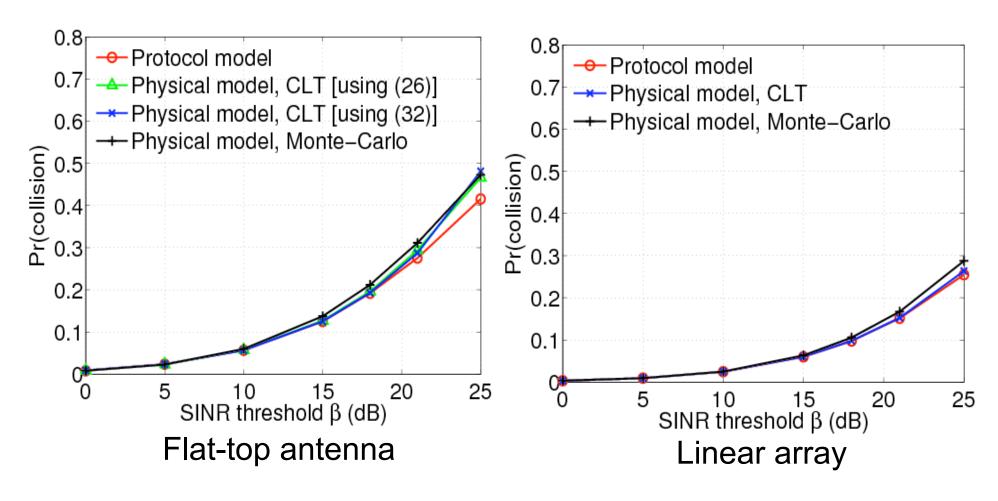


Link range R = 200m, $\pi \rho R^2 = \pi$



Collision probabilities (dense network)

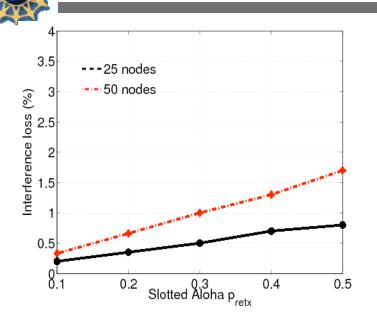


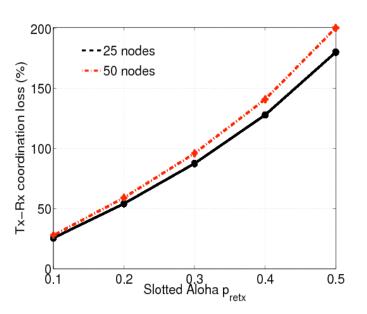


Link range R = 100m, $\pi \rho R^2 = 5.2$ (Pr(connected network) = 0.99)

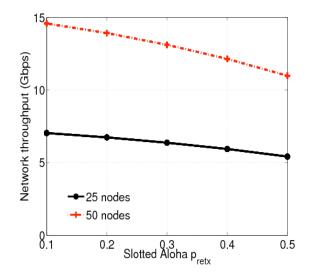
Coordination is the bottleneck







Collision losses order of magnitude smaller than losses due to failed coordination





Recap of MAC Design Criteria

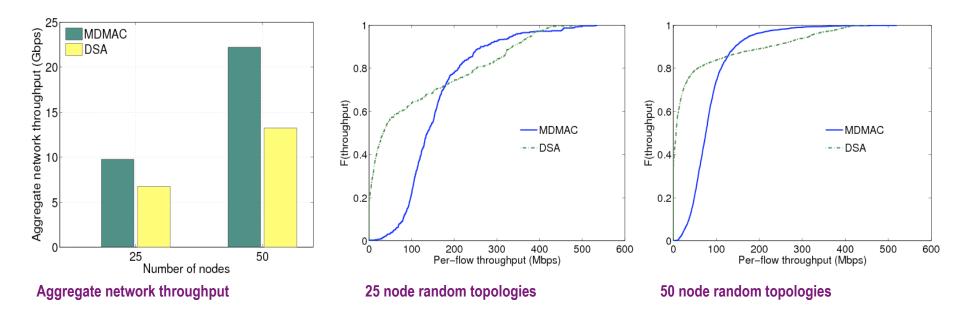


- Different transmitters do not coordinate with each other
 - Wire-like links, deaf neighbors
- Transmitter tries to coordinate with intended receiver.
 - Half-duplex constraint
 - Receiver can only receive successfully from one node at a time
- Benchmarks: slotted Aloha and TDM
- How to do better than slotted Aloha while staying simple?
- How to approach the performance of globally computed TDM schedules?
 - Use learning and memory
- How to maintain slotting in lightweight fashion?
 - Work in progress



Lightweight coordination using memory and learning





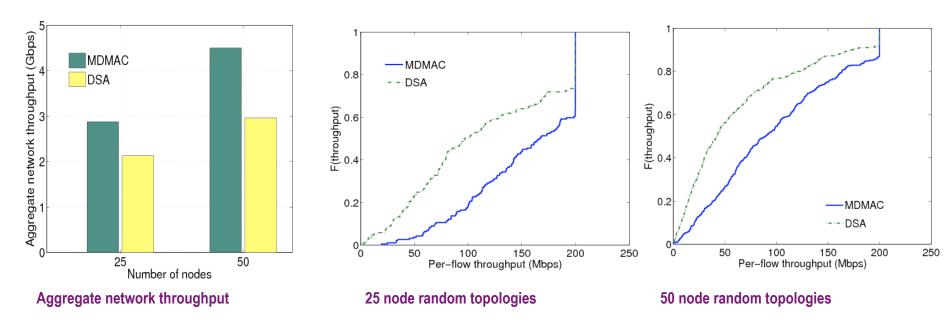
Saturated traffic model

- Proposed MAC has ~40% higher aggregate network throughput and fairer allocation than slotted Aloha
- Approaches more than 80% of maximal matching style benchmarks



Mesh traffic with randomly chosen source-sink pairs





Mesh multihop traffic model

Throughput and resource utilization gains extend to multihop mesh traffic



Directional networking take-aways



- Physical layer modeling critical to determine design goals
 - When are antenna beamwidths small enough to warrant pseudowired model
- Novel design approach needed for pseudowired links
 - MAC emphasis shifts from interference management/avoidance to scheduling
 - Learning as a mechanism for lightweight implicit coordination
- Many interesting issues
 - Synchronization: lightweight maintenance of time slotting
 - Omni-coverage yet highly directional nodes are an interesting hardware challenge
 - Interplay of form factor, antenna design, partitioning of RF/IF/baseband functionalities
 - Cognitive operation: spatial reuse and co-existence with and without explicit coordination





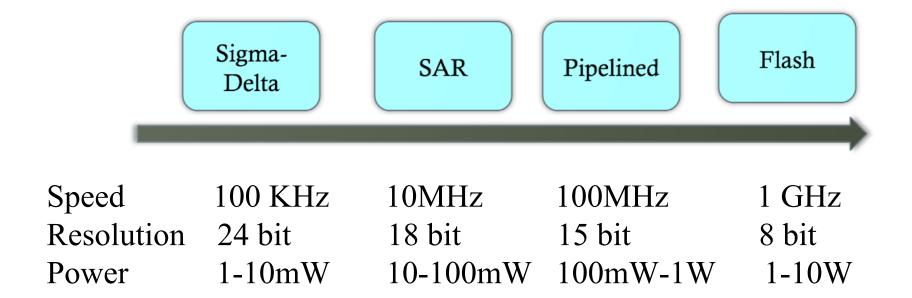
The ADC Bottleneck: Recent Results



The importance of "mostly digital"



- Moore's law has enabled cellular and WiFi revolution
- Can it continue to work its magic at multiGigabit speeds?
- The bottleneck is the ADC

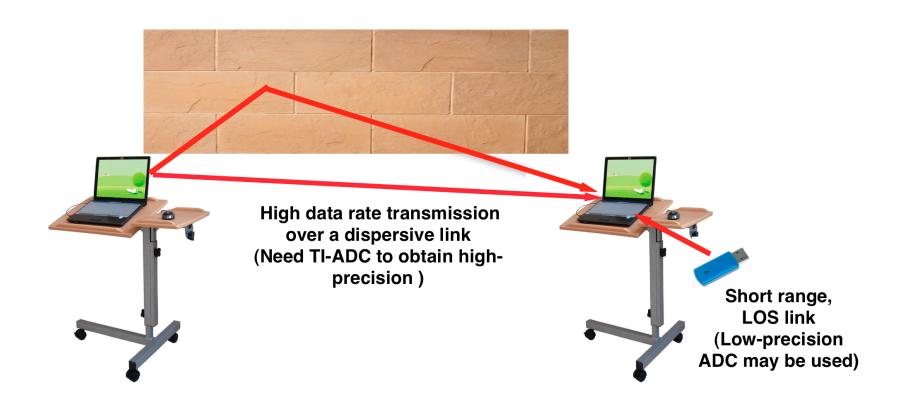


High-speed, high-precision ADCs are not available/too costly/too power-hungry



Two complementary scenarios





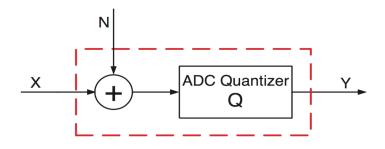
Today: What can we do with low-precision ADC?



Low-precision ADC: recap of earlier results



Ideal Nyquist-sampled system



J. Singh and Madhow, ISIT 2008, TCOM (to appear)

Capacity achievable with discrete input

At most K+1 points for K quantization bins (K points appear to be enough)

Uniform PAM/ML decision boundaries near-optimal

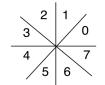
10-15% reduction in spectral efficiency for moderate SNR

Joint carrier sync and data demodulation

$$Z_l = \mathsf{Q}(S_l e^{j\Phi} + N_l), \ l = 0, 1, \cdots, L-1$$
 Symmetry causes trouble

$$Q: \mathbb{C} \to \mathcal{K} = \{0, 1, \cdots, K-1\}$$

$$Q(c) = \lfloor \arg(c) | (\frac{2\pi}{K}) \rfloor$$



Can break at Tx by dithering

Can break at Rx by asymmetric quantization

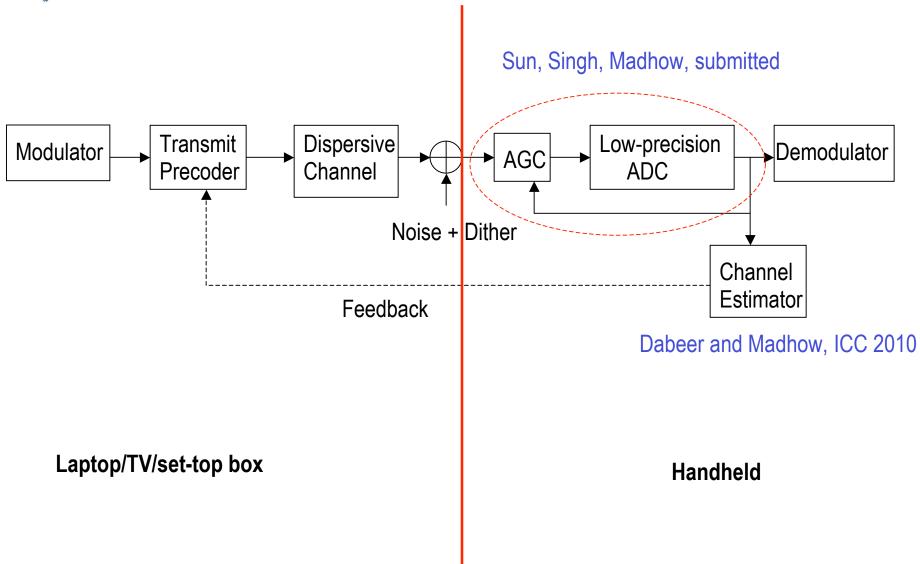
Can approach unquantized performance

J. Singh and Madhow, ISIT 2009



Low-precision ADC: possible transceiver architecture





Asymmetric link with power-constrained receiver



AGC with low-precision ADC: set-up



4-PAM

2-bit ADC with fixed thresholds

Analog LNA brings power within 10 dB range

Digital AGC matches signal levels to ADC thresholds

Use ADC output to estimate scaling required

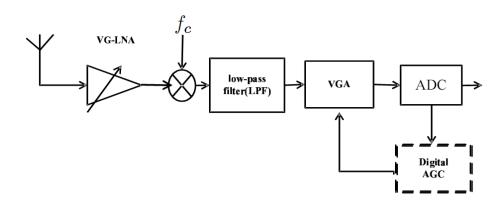


Fig. 1 A typical receiver front-end

olds
$$y_1 \qquad y_2 \qquad y_3 \qquad y_4 \qquad y_4 \qquad y_5 \qquad y_6 \qquad y_6 \qquad y_6 \qquad y_6 \qquad y_7 \qquad y_8 \qquad$$

$$q_{j}(A) := P(y_{j} | A) = \frac{1}{M} \sum_{i=0}^{M} \left(Q\left(\frac{t_{j-1} - \alpha_{i}(A)}{\sigma}\right) - Q\left(\frac{t_{j} - \alpha_{i}(A)}{\sigma}\right) \right)$$

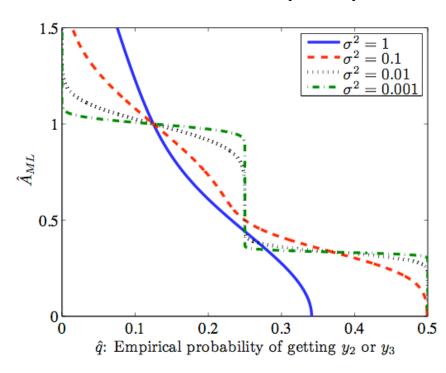
Fig. 2 Conditional probability density functions of 4-PAM and 2-bit quantizer.



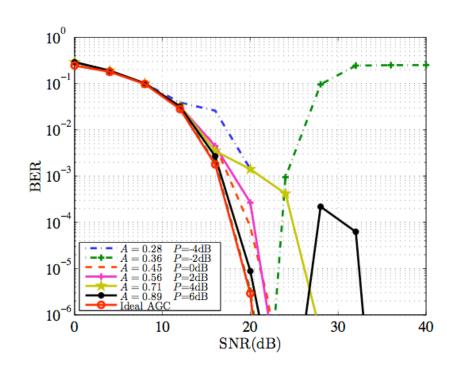
ML estimate bombs at high SNR



ML estimate as a fn of empirical probs



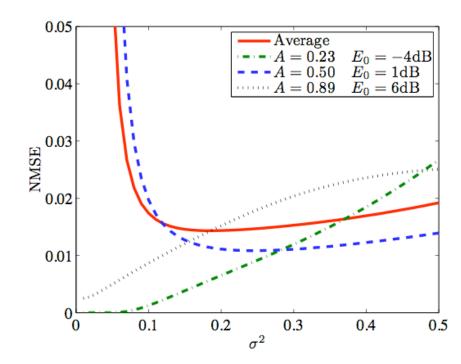
Horrible performance at high SNR

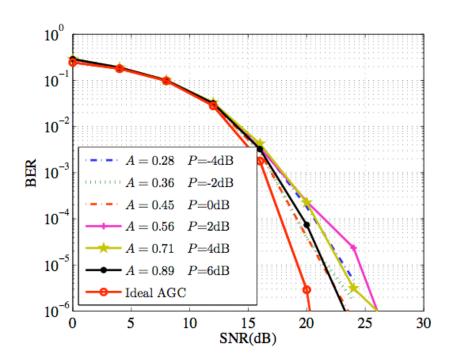




Dither to achieve desired operating point







AGC based on dithered ML estimate works at high SNR



Take-aways on low-precision ADC



- May be interesting in near-LOS or asymmetric settings
- Dithering is crucial for most signal processing algorithms
 - At transmitter for block noncoherent model
 - At receiver for channel estimation and AGC
- Most theoretical and practical issues remain open
 - Algorithms for timing sync, carrier sync
 - Role of feedback and precoding
 - Shannon theory for models of increasing realism



Conclusions



- 60 GHz is the next frontier in wireless research
 - Fundamental problems in communication theory and signal processing
 - Novel approaches to networking
 - New channel models and their consequences
 - Unavoidably cross-layer
- Needs engagement of a broad community of researchers
 - Comm, signal processing, hardware, network protocols



Important dates

Full paper due date: June 1st, 2010

Notification of acceptance: July 5th, 2010

Camera-ready version due: July 15th, 2010